

# Force composition guide

## 1814 Battle for France

Without resorting to Army Lists and points values it will be impossible to create totally even forces for the games we have planned in June. The idea is to allow players a chance to get to grips with the main rules mechanisms on their own before 'going large'.

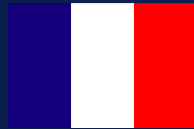
To that end, using divisional (or equivalent) sized forces is the easiest way forward. Each player must take a compulsory component to their force and supplement that with options. I have produced a few variations so that the unconventional in our number can exercise their right to eccentricity! There have been small number of liberties taken with unit types permitted to fight in the campaign and in some divisions. Russian Opolchenie are one such.

Kevin and Adrian as organizers may allow players to field a different forces in each game thus offering the opportunity to command totally different types of divisions and see how they perform. As the lads have yet to enlighten us to the method for accruing success I cannot say whether this will be a good move or a bad move! This may mean more than one list each. Hope you have fun!

Some questions that will arise:

1. *I don't have any troops...* Someone else will have so you'll be OK!
2. *My units are smaller than the listed ones...* That is OK. They will appear on the rosters with the correct number of boxes ie. Your bn has 28 figures but the list says 32... then 32 boxes will be the paper strength in the game.
3. *My units are larger than the listed ones...* variation on answer above
4. *I don't have that unit type..* Within reason we will find a substitution. ie no Cossacks posing as Old Guard
5. *Who gets my list...* Ade or Kev I suspect but not me!!!

## FRENCH INFANTRY DIVISION



- **Divisional General vignette**
- **1st Brigade**
  - Brigadier model
  - 4 x 36 model battalions D,D,R,R
- **2nd Brigade**
  - Brigadier model
  - 4 x 36 model battalions D,D, R,R
- **Divisional artillery**
  - 1 x 6pdr battery of 3 guns + 1 howitzer D



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Chasseurs / Lancers. V, D + brigadier model

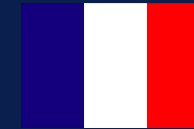
**Infantry upgrade :** Add 1 x 36 model *Veteran* battalion to each brigade and upgrade one further *Recruit* battalion to Drilled

**Infantry brigade :** Add 4 x 36 model battalions D,D, R,R + brigadier model.

**Artillery upgrade :** Add a battery of 4 x 12pdr guns and upgrade the 6pdr battery to *Veteran*. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Upgrade 1 battalion to *Veteran-Elite*.

## FRENCH CAVALRY DIVISION



- **Divisional General vignette**
- **1st Brigade**
  - Brigadier model
  - 2 x 24 model regiments of Dragoons V,D,
- **2nd Brigade**
  - Brigadier model
  - 2 x 24 model regiments of Dragoons V,D,
- **Divisional artillery**
  - 1 x 6pdr Horse battery of 3 guns D-E



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Chasseurs / Lancers. V-E, D + brigadier model

**Cavalry brigade :** Add 2 x 24 model regiments of Dragoons V,D + brigadier model

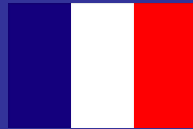
**Cavalry upgrade :** Convert all cavalry to cuirassiers or carabiniers. Increase two regiments to 32 models and make ALL *Elite*

**Artillery upgrade :** Add a battery of 4 x 12pdr guns and upgrade the 6pdr battery to *Veteran*. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Upgrade 1 non *Veteran* regiment to *Veteran-Elite*.

Players may choose only 1 option to supplement their basic force

## FRENCH IMPERIAL GUARD (OLD GUARD)



- **Divisional General vignette**
- **1st Brigade**
  - Brigadier model
  - 2 x 32 model battalions G,G
- **2<sup>nd</sup> Brigade**
  - Brigadier model
  - 2 x 32 model battalions G,G
- **Artillery**
  - 2 x 6pdr battery of 4 guns G

### OPTIONS

**Cavalry brigade** : Add 1 x 36 model regiment of either Chasseurs / Lancers. G. + brigadier model

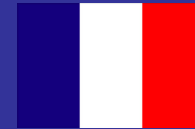
**MG Infantry brigade** : Add 2 x 32 model battalions V-E, D-E. + brigadier model. Add a further brigadier model to provide each unit with an attached brigadier.

**YG Infantry brigade** : 4 x 24 model battalions D-E. + brigadier model.

**Artillery upgrade** : Add a battery of 4 x 12pdr guns G. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade** : Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Add a further brigadier model to one brigade to provide each unit with an attached brigadier

## FRENCH IMPERIAL GUARD CAVALRY



- **Divisional General vignette**
- **1st Brigade**
  - Brigadier model
  - 1 x 36 model regiment of Lancers G.
  - 1 x 36 model regiment of Chasseurs G.
- **Divisional artillery**
  - 2 x 6pdr Horse battery of 3 guns G

### OPTIONS

**Cavalry upgrade** : Increase each regiment to 48 models. Add a further Horse Artillery Battery G.

**Cavalry upgrade** : Convert all cavalry to Horse Grenadiers and Dragoons and increase their strength to 40 models per regiment

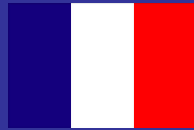
**Cavalry brigade** : Add a regiment of Lancers 36 models V-E + brigadier model. Acts as a separate brigade

**Artillery upgrade** : Add a battery of 4 x 12pdr guns. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade** : Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with the other (if present) as *Seasoned* (50% die throw it is *Intuitive*).

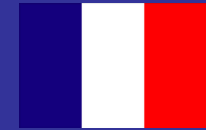
Players may choose only 1 option to supplement their basic force

## FRENCH IMPERIAL GUARD (MIDDLE GUARD)



- **Divisional General vignette**
- **1<sup>st</sup> Brigade**
  - Brigadier model
  - 2 x 32 model battalions V-E, D-E
- **2<sup>nd</sup> Brigade**
  - Brigadier model
  - 2 x 32 model battalions V-E, D-E
- **3<sup>rd</sup> Brigade**
  - Brigadier model
  - 2 x 24 model battalions V-E, D-E
- **Artillery**
  - 2 x 6pdr battery of 4 guns D-E

## FRENCH IMPERIAL GUARD (YOUNG GUARD)



- **Divisional General vignette**
- **1<sup>st</sup> Brigade**
  - brigadier model
  - 4 x 32 model battalions, D-E
- **2<sup>nd</sup> Brigade**
  - brigadier model
  - 2 x 32 model battalions, D-E
  - 2 x 24 model battalions, D-E
- **Artillery**
  - 2 x 6pdr battery of 4 guns D-E

### OPTIONS

**Cavalry Brigade** : Add 1 x 36 model regiment of either Chasseurs / Lancers. G. + brigadier model

**OG Infantry Brigade** : Add 2 x 24 model battalions G,G + brigadier model.

**YG Infantry Brigade** : 4 x 24 model battalions D-E. + brigadier model.

**Artillery Upgrade** : Add a battery of 4 x 12pdr guns G. Guarantee both batteries have 10 rounds of ammunition

**Command Upgrade** : Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Add a further brigadier model to one brigade to provide each unit with an attached brigadier

### OPTIONS

**Cavalry brigade** : Add 1 x 36 model regiment of either Chasseurs / Lancers. G. + brigadier model

**OG Infantry brigade** : Add 2 x 24 model battalions G,G + brigadier model.

**MG Infantry brigade** : 2 x 32 model battalions V-E. + brigadier model.

**Artillery upgrade** : Add a battery of 4 x 12pdr guns G. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade** : Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Add a further brigadier model to one brigade to provide each unit with an attached brigadier

Players may choose only 1 option to supplement their basic force

## PRUSSIAN INFANTRY BRIGADE

- **Divisional General vignette**
- **1st REGIMENT (Brigade)**
  - brigadier model
  - 3 x 40 model battalions D,D,R
- **2nd REGIMENT (Brigade)**
  - brigadier model
  - 3 x 40 model battalions D,R,R
- **3rd REGIMENT (Brigade)**
  - brigadier model
  - 3 x 40 model battalions D,R,R
- **Schutzen:** 8 models D-E
- **Divisional artillery**
  - 1 x 6pdr battery of 3 guns + 1 howitzer D
- **Cavalry**
  - 1 x 12 model Cavalry detachment R



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars /Dragoons / Uhlans. D, R, 6pdr Horse Artillery Battery of 3 Guns D + brigadier model

**Infantry upgrade 1 :** Upgrade 1 battalion in each regiment to Veteran, all 2<sup>nd</sup> battalions to Drilled + add another Schutzen detachment

**Infantry upgrade 2 :** Upgrade 1 regiment to Guards but counting all of its battalions as *Veteran-Elite*.

**Artillery upgrade :** Add a battery of 4 x 12pdr guns and upgrade the 6pdr battery to *Veteran*. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Dice for quality of the third. Upgrade 1 battalion to *Veteran- Elite*.

## PRUSSIAN CAVALRY DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - brigadier model
  - 2 x 24 model regiments of Dragoons D,D
- **2nd Brigade**
  - brigadier model
  - 2 x 24 model regiments of Uhlans/Hussars D,R
- **3rd Brigade**
  - brigadier model
  - 2 x 24 model regiments of Uhlans R,R
- **Divisional artillery**
  - 1 x 6pdr Horse battery of 3 guns D-E



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Uhlans D,R + 3 gun 6pdr Horse battery D + brigadier model

**Cavalry brigade :** Add 2 x 24 model regiments of Dragoons D,D + brigadier model

**Cavalry upgrade :** Convert all cavalry to Cuirassiers (no modifier for armour) Increase three regiments to 32 models and make ½ *Veteran-Elite* and the rest *Drilled-Elite*. Upgrade 1 unit to *Guard*

**Artillery upgrade :** Add a battery of 4 x 12pdr guns and upgrade the 6pdr battery to *Veteran*. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with a second as *Seasoned* (50% die throw it is *Intuitive*). Dice for others/ Upgrade 1 non *Veteran* regiment to *Veteran- Elite*.

Players may choose only 1 option to supplement their basic force

## RUSSIAN INFANTRY DIVISION

- **Divisional General vignette**
  - **1st Brigade**
    - brigadier model
    - 4 x 24 model battalions D,D,R,R
  - **2nd Brigade**
    - brigadier model
    - 4 x 24 model battalions D,D,R,R
  - **Grenadier Brigade**
    - brigadier model
    - 2 x 24 model battalions D-E
- Divisional artillery**
- 1 x 6pdr battery of 5 guns + 1 howitzer D

## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars /Dragoons / Uhlands. D, R, 6pdr Horse Artillery Battery of 3 Guns D + brigadier model

**Infantry upgrade:** Upgrade all battalions in 1<sup>st</sup> & 2<sup>nd</sup> brigades to Drilled and the Grenadiers to Veteran.

**Infantry brigade :** Add 4 x 24 model battalions D,D,R,R + 1 Grenadier battalion D-E + brigadier

**Grenadier brigade :** Add 2 x 24 model battalions V-E + 2 additional brigadier models (one per unit)

**Artillery upgrade :** Add a battery of 6 x 12pdr guns. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Dice for quality of the third. Upgrade 1 battalion to *Veteran- Elite*.

## RUSSIAN CAVALRY DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - brigadier model
  - 2 x 24 model regiments of Dragoons D,D
- **2nd Brigade**
  - brigadier model
  - 2 x 24 model regiments of Dragoons D,D
- **Divisional artillery**
  - 2 x 6pdr Horse battery of 3 guns D-E

## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Uhlands D,R + 3 gun 6pdr Horse battery D + brigadier model

**Cavalry brigade:** Add 2 x 24 model regiments of Dragoons D,D + brigadier model

**Cossack brigade:** Add 6 x 12 model units of Cossacks, 1/2 D, 1/2 R + 3 x 6pdr Horse battery + brigadier model

**Cavalry upgrade :** Convert all cavalry to cuirassiers (no modifier for armour) Increase ALL regiments to 32 models and make 1/2 *Veteran-Elite* and the rest *Drilled-Elite*.

**Artillery upgrade :** Add a battery of 6 x 12pdr guns. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with a second as *Seasoned* (50% die throw it is *Intuitive*). Dice for others/ Upgrade 1 non *Veteran* regiment to *Veteran- Elite*.

Players may choose only 1 option to supplement their basic force

## RUSSIAN GUARD DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - brigadier model
  - 4 x 32 model battalions G,G V,V
- **2nd Brigade**
  - brigadier model
  - 4 x 24 model Grenadier battalions V-E, V, D-E, D-E



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of Dragoons D, D, + brigadier model

**Infantry upgrade:** Upgrade all battalions in 1<sup>st</sup> brigade to Guard and all Grenadiers to Veteran - Elite. Add 2 extra brigadier models and permanently attach to chosen units.

**Infantry brigade :** Add 4 x 24 model battalions D,D,R,R + 1 Grenadier battalion D-E + brigadier

**Grenadier brigade :** Add 2 x 24 model battalions V-E + 2 additional brigadier models (one per unit)

**Artillery:** Add a battery of 6 x 12pdr guns G. Guarantee the battery 10 rounds of ammunition.

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with any others as *Seasoned* (50% die throw *Intuitive*).

## RUSSIAN GUARD CAVALRY DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - 2 x brigadier models
  - 2 x 24 model regiments of Cuirassiers G
- **2nd Brigade**
  - 2 x brigadier models
  - 2 x 12 model regiments of Lancers/Cossacks/Hussars V
- **Divisional artillery**
  - 2 x 6pdr Horse battery of 3 guns G



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Uhlans D,R + 3 gun 6pdr Horse battery D + brigadier model

**Cavalry brigade:** Add 2 x 18 model regiments of Cuirassiers V + brigadier model

**Cavalry brigade :** Add 2 x 24 model regiments of either Dragoons D

**Artillery upgrade :** Add a battery of 6 x 12pdr guns. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with a second as *Seasoned* (50% die throw it is *Intuitive*). Dice for others/ Upgrade 1 *Veteran* regiment to *Veteran-Elite*.

Players may choose only 1 option to supplement their basic force

## RUSSIAN GRENADEIER DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - brigadier model
  - 2 x 24 model battalions V-E, D-E
- **2<sup>nd</sup> Brigade**
  - brigadier model
  - 2 x 24 model Grenadier battalions V-E, D-E
- **3<sup>rd</sup> Brigade**
  - brigadier model
  - 2 x 24 model Grenadier battalions V-E, D-E
- **4<sup>th</sup> Brigade**
  - brigadier model
  - 2 x 24 model Grenadier battalions V-E, D-E

## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of Dragoons D, D, + brigadier model

**Infantry brigade :** Add 4 x 24 model battalions D,D,R,R + 1 Grenadier battalion D-E + brigadier

**Artillery:** Add a battery of 6 x 12pdr guns G. Guarantee the battery 10 rounds of ammunition.

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with 2 others as *Seasoned* (50% die throw *Intuitive*). Dice For the final brigade.

Players may choose only 1 option to supplement their basic force

## RUSSIAN PATRIOTIC FORCE

- **Divisional General vignette**
- **1st Brigade**
  - 1 x brigadier model
  - 4 x 24 model infantry battalions D,D,R,R
- **2<sup>nd</sup> Brigade**
  - 1 x brigadier model
  - 2 x 24 model infantry battalions D,R
  - 2 x Opolochnie battalions (1 with pikes only) R
- **Grenadier Brigade**
  - 1 x brigadier model
  - 2 x 24 model infantry battalions V-E, D-E
- **Cossack Brigade**
  - 1 x brigadier model
  - 4 x 12 model units of Cossacks, ½ D, ½ R
- **Artillery**
  - 2 x 3 x 6pdr Gun Cossack Horse Artillery batteries D

## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Uhlans D,R + 3 gun 6pdr Horse battery D + brigadier model

**Cavalry brigade:** Add 2 x 18 model regiments of Cuirassiers V + brigadier model

**Cavalry brigade :** Add 2 x 24 model regiments of Dragoons D + Brigadier model

**Artillery upgrade :** Add a battery of 6 x 12pdr guns. Guarantee all batteries 10 rounds of ammunition

**Guard brigade:** 2 x 24 model battalions G + brigadier model

**Infantry brigade:** 4 x 24 model battalions D,D,R,R + 1 x Grenadier battalion D-E

**Grenadier brigade:** 2 x 24 model battalions V-E + 2 x brigadier models permanently attached one to each.

## FREI KORPS/ MINOR STATES CONTINGENT

- **Divisional General vignette**
- **1st Brigade**
  - 1 x brigadier model
  - 4 x 32 model infantry battalions D-E ,D, R, R
  - 12 model sharpshooter detachment D-E
- **2<sup>nd</sup> Brigade**
  - 1 x Brigadier model
  - 4 x 32 model infantry battalions D-E, D, R, R
- **Artillery**
  - 4 x 6pdr battery D



## OPTIONS

**Cavalry brigade :** Add 2 x 12 model regiments of Uhlans/Hussars D, R + 1 x 24 model regiment of Dragoons / L.Dragoons / Hussars D + one 3 x 6pdr HA battery + brigadier model

**Allied Infantry brigade :** Add 4 x 36 model battalions R,R,R,R + 1 Rifle/Jager detachment of 16 models D-E + brigadier

**Artillery:** Add a battery of 4 x 6pdr guns D. Upgrade any battery to Veteran Guarantee all batteries 10 rounds of ammunition.

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with one other as Seasoned (50% die throw *Intuitive*). Dice for other brigades.

Players may choose only 1 option to supplement their basic force

## AUSTRIAN INFANTRY DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - brigadier model
  - 4 x 32 model battalions D,D,R,R
- **2<sup>nd</sup> Brigade**
  - brigadier model
  - 3 x 32 model battalions D,D, R
  - 1 x 32 model grenadier battalion V
- **Divisional artillery**
  - 1 x 6pdr battery of 3 guns + 1 howitzer D



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars / Uhlans. V, D + brigadier model

**Infantry upgrade :** Add 1 x 32 model *grenadier* battalion V to each brigade, upgrade one further *Recruit* battalion to Drilled and add a Schutzen company of 8 models D-E (rifles)

**Infantry brigade :** Add 4 x 32 model battalions D,D, R,R + brigadier model.

**Artillery upgrade :** Add a battery of 4 x 12pdr guns and upgrade the 6pdr battery to *Veteran*. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one infantry brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Dice for any additional brigades. Upgrade 1 battalion to *Veteran- Elite*.

## AUSTRIAN CAVALRY DIVISION

- **Divisional General vignette**
- **1st Brigade**
  - Brigadier model
  - 2 x 24 model regiments of Dragoons V,D,
- **2<sup>nd</sup> Brigade**
  - Brigadier model
  - 2 x 24 model regiments of Uhlans V,D,
- **Divisional artillery**
  - 1 x 6pdr Horse battery of 3 guns D
  - 1 x 4pdr battery of Cavalry guns D



## OPTIONS

**Cavalry brigade :** Add 2 x 24 model regiments of either Hussars/ Uhlans. V-E, D + brigadier model

**Cavalry brigade :** Add 2 x 24 model regiments of Dragoons V,D + brigadier model

**Cavalry upgrade :** Convert all cavalry to cuirassiers. Increase two regiments to 32 models and make ALL *Elite*

**Artillery upgrade :** Add a battery of 4 x 12pdr guns and upgrade the 6pdr battery to *Veteran*. Guarantee both batteries have 10 rounds of ammunition

**Command upgrade :** Guarantee your divisional commander as *Skilful* (50% die throw he is *Gifted*). Guarantee one brigade as *Intuitive* with the other as *Seasoned* (50% die throw it is *Intuitive*). Upgrade 1 non *Veteran* regiment to *Veteran- Elite*.

Players may choose only 1 option to supplement their basic force